

IN THE CLAIMS

Please cancel claims 7-29 and 39-42.

Please amend the claims 1-6 and 30-38 as follows:

1. (Currently amended) A method of controlling a JAVAJava window, comprising the ~~step~~acts of:

creating a ~~first~~an invisible window in a native application;

sending a command for a JAVAJava window to the ~~first~~invisible window; and

passing the command from the ~~first~~invisible window to the JAVAJava window through a native interface.
2. (Currently amended) The method of Claim 1, the sending ~~step~~ act comprising the ~~step~~ act of:

calling a messaging function by the native application with a handle of the ~~first~~invisible window.
3. (Currently amended) The method of Claim 1, ~~further~~ comprising the ~~step~~ act of:

executing the command by the JAVAJava window.
4. (Currently amended) The method of Claim 1, ~~further~~ comprising the ~~step~~ act of:

executing the command by the ~~first~~invisible window.

5. (Currently amended) The method of Claim 1, wherein the command is a command to close the JAVAJava window.

6. (Currently amended) The method of Claim 1, ~~further~~ comprising the ~~step~~act of:

fetching a handle of the JAVAJava window.

7.- 29. (Cancelled).

30. (Currently amended) A computer system adapted for JAVAJava window control by a native application, comprising:

a-means for creating ~~a first~~an invisible window in the native application;

a-means for sending a command for the JAVAJava window to the first~~invisible~~ window; and

a-means for passing the command from the first~~invisible~~ window to the JAVAJava window through a native interface.

31. (Currently amended) The computer system of Claim 30, the means for sending comprising:

a-means for calling a messaging function by the native application with a handle of the first~~invisible~~ window.

32. (Currently amended) The computer system of Claim 30, ~~further~~ comprising:

a-means for executing the command by the JAVAJava window.

33. (Currently amended) The computer system of Claim 30, ~~further~~ comprising:
a means for executing the command by the ~~first~~invisible window.
34. (Currently amended) The computer system of Claim 30, ~~further~~ comprising:
a video display having a graphical user interface to contain the ~~JAVA~~Java window
and the ~~first~~invisible window.
35. (Currently amended) A processor readable medium, comprising:
code to create a ~~first~~an invisible window in a native application;
code to send a command for a ~~JAVA~~Java window to the ~~first~~invisible window; and
code to pass the command from the ~~first~~invisible window to the ~~JAVA~~Java window
through a native interface connection.
36. (Currently amended) The processor readable medium of Claim 35, the code
to send a command comprising:
code to call a messaging function by the native application with a handle of the
~~first~~invisible window.
37. (Currently amended) The processor readable medium of Claim 35, ~~further~~
comprising:
code to execute the command by the ~~JAVA~~Java window.
38. (Currently amended) The processor readable medium of Claim 35, ~~further~~
comprising:
code to execute the command by the ~~first~~invisible window.

39.-42. (Cancelled).

Please add new claims 43-45.

43. (New) The method of claim 1, wherein the first window is an invisible window.

44. (New) The computer system of claim 30, wherein the first window is an invisible window.

45. (New) The processor readable medium of claim 35, wherein the first window is an invisible window.